# Project Proposal: Swift QuizApp ChatGPT

# **Project Description**

### Problem to be Solved

- Existing ITS tools are not targeted for mobile devices or on-the-go studying.
- Ability to answer basic questions from students to avoid waiting for answers in Piazza.
- Better recommendations about what to study through ChatGPT.

#### **Proposed Solution**

#### App Functionality

Currently, the Swift mobile application delivers simple quizzes. We would like to expand upon the utility of the app by adding a chat feature. This chat feature allows students to have a conversation with an AI trained with textbook material for the ECE2026. This allows students to have basic signal-processing and theoretical questions answered automatically by the AI, instead of waiting for answers from Piazza or email.

#### Features to work on:

- Integration with OpenAI's GPT-3 API to leverage its advanced NLP capabilities and vast knowledge base
- Ability to fine-tune the GPT-3 model to better understand and answer questions in the ECE2026 domain
- Design of a conversational flow to guide students through asking questions and receiving answers in a logical manner
- Implementation of methods to verify the accuracy of the answers provided by the GPT-3 API
- Development of a user-friendly interface for students to interact with the chat feature
- Security and privacy considerations for handling sensitive student data, such as their questions and answers

#### Benefits Of This App

• Convenience: Quick and easy for students to use since the majority of them are on their phone already.

- Utilizes the powerful GPT-3 to help make tough concepts very simple. Since professors and lecturers may not always be available to make students understand the concepts.
- Time-saving: Students can get answers to their questions instantly, without having to wait for a response through Piazza or email.
- Improves retention: By allowing students to have access to answers to their questions in real-time, they are more likely to understand and retain the information.

### Potential Problems and Pitfalls/Other Areas for Research

- 1. Training GPT-3 with the material specific to the textbook provided. Although GPT-3 has a considerable amount of knowledge even in signal processing, it needs to narrow down to the textbook information. However, the textbook has a lot of words and it may be difficult to train the model with so many words at once.
- 2. GPT-3 is also not a free API. Every request has a small fee (approx 0.002\$ per 1000 tokens). Hence we may shift to a new model, if the model is free, and gives a similar amount of accuracy as GPT-3.

#### Implementation

#### Software and Development Tools

- File management and version control
  - Git/GitHub
- Programming languages
  - Mostly Swift
- Database management
  - Cloud-based MongoDB
- API for communication
  - NodeJS

# **Project Goal For This Semester**

We want to create a convenient chatbot that can answer student questions based on ChatGPT's answering mechanism. By creating it in Swift, we could merge it into the main QuizApp to reach a wider number of students.

Anticipated Milestones	Date Due
Team Accustomization	Week 3 (02/02)
Swift Research	Week 4 (02/09)
ChatGPT Research	Week 5 (02/16)
First Line of Code	Week 6 (02/23)
Working on prototype	Week 7 (03/02)
Working on prototype	Week 8 (03/09)
Prototype	Week 9 (03/16)
Working on Main Project	Week 10 (03/23)
Working on Main Project	Week 11 (03/30)
Main Product	Week 12 (04/06)
Refactor and Working on integration	Week 13 (04/13)
QuizApp Integration	Week 14 (04/20)
Presentation	Week 15 (04/27)

## **Group Membership**

### Task Assignment and Participation

#### Responsibilities

- Max Everest
  - IOS Front-end, autocomplete integration.
- Shreekrishna R Bhat
  - Working on adding API endpoints, and possibly working on a simple front end.
- Alvin Fabrio
  - NodeJS Backend, etc.

#### Member Skill Sets

Member	Time Commitment and Credits	Skills and Interests
Alvin Fabrio	6-8 hours/week (2 credits)	Java, JavaScript, React, Python, HTML/CSS, Android Studio
Max Everest	6-8 hours/week (2 credit)	Java, Python, MySQL, Oracle Cloud, Java/Typescript
Shreekrishna R Bhat	6-8 hours/week (2 credit)	JavaScript, React, NodeJS, Express, MongoDB, Java, Python, HTML/CSS

### **Communication Resources**

- Weekly meetings: Tentative
- Google Drive: meeting notes, learning resources, and other shared documents
- Microsoft Teams for quick communications and meetings
- Trello Board: to keep track of tasks